

Lambton Middlesex Local League Rules – 2024/2025

(Amended per approved AGM Motion from AGM June 24 2024)

0-General and Pre-cursors

- 0.1 Lambton Middlesex Local League (LMLL) is comprised of member centres formally registered with OMHA
- 0.2 LMLL board is comprised of representatives from each centre. Herein will be referred to as 'representatives'.
- 0.3 Each centre must supply an individual at all points in time who will act as the voting representative from that centre. In the event a representative is not provided to LMLL, Executive may assess a fine of \$200 at a point in time and repeating monthly. A centre will forfeit their vote for all matters of business until a representative is provided.
- 0.4 Each representative is entitled to a single vote per motion. Representatives may appoint a proxy, however the proxy must be present to vote.
- 0.5 In certain time sensitive matters the Executive may invoke a vote through electronic means (typically email). A time period commensurate with the urgency of the request will be afforded to provide a vote (i.e. most votes will provide 48hrs to reply)
- 0.6 As approved by LMLL board and OMHA, outside centres may be approved to participate (1 or more teams) in the league for a season. Each outside centre will be required to provide a representative who is a non-member of the board.
- 0.7 At the AGM, all voting representatives will vote on Executive roles as defined below. Nominations are received during the AGM. Non-centre individuals seeking to secure an Executive role must advise the current President and Vice-President at least 1 week prior to the AGM in order to be eligible.
- 0.8 LMLL Executive roles include: President, First Vice President & U9, Second Vice President of Operations, Treasurer, Scheduler, Statistician. All role definitions are available from the current Executive at any time.
- 0.9 All Executive roles unfilled at the AGM will be filled by vote at subsequent board meetings
- 0.10 Financial compensation for all Executive roles will be established at the AGM
- 0.11 All non-representative Executives are not permitted to vote.
- 0.12 Permanent rule changes may only be voted on and approved at the Annual General Meeting or a Special Meeting following the same stipulations as the AGM..
- 0.13 All OMHA rules and regulations will apply in addition to the specific LMLL rules.
- 0.14 Centres will abide by OMHA Gender Diversity and Inclusion principles

1-Team Entry – U7, U9, U11, U13, U15, and U18

- 1.1 Each member centre will declare the number of teams they will enter in each division as per the deadline set by the LMLL Scheduler (Note: typically in September).
- 1.2 Each member centre will enter all local league entries only to LMLL unless a deviation is specifically approved by the LMLL board annually.
- 1.3 Each member centre must enter a team in a competitive league division (if available as per OMHA) before a team from that same division will be allowed to enter the LMLL. The LMLL board will annually review and approve exceptions.
- 1.4 Individual exception entries, approved by the OMHA and received after the beginning of the regular season, will be considered for approval by the board.
- 1.5 When a member centre enters more than one team in a division, they must ensure that the player talent is balanced across all of those teams.
- 1.6 Team entry for U7 will be dependent on the season structure established in section 9.

2-Team Entry – U8

- 2.1 All requirements for U8 will adhere to the published Hockey Canada's pathways
- 2.2 U8 teams will be tiered into two levels at the discretion of each centre
- 2.3 Within each U8 tier, all teams from the same centre will be balanced
- 2.4 In the event there are insufficient teams to operate a U8 division due to centres opting to operate only combined U8+U9 teams within the U9 division, LMLL may decide to not operate this age division for the duration of the season. This determination will be made annually during the activities related to season structure (see Section 5).

3-Player Entry

- 3.1 Each member centre must follow the current OMHA rules for player registration and team rostering.
- 3.2 Each player must be rostered in their own age division unless approved by the LMLL board and the OMHA.
- 3.3 An offer of affiliation form must be filed with the OMHA prior to any player participating as an affiliate player for any team.
- 3.4 Players from leagues outside of OMHA (e.g. OWHA) may be permitted affiliate to LMLL teams. All affiliations must adhere to OMHA rules (and approval where required) and gain approval from LMLL Executive on a case-by-case basis.

4-Games

- 4.1 All current OMHA game regulations must be followed.
- 4.2 Game lengths are based on the amount of ice time scheduled for each individual game.
- 4.3 Period lengths should be those recommended and published with OMHA operations manual.
- 4.4 Curfew can only be applied to games that conform to the LMLL period length recommendations.
- 4.5 Curfew time must be entered on the game sheet before the game begins. When no curfew will apply then enter 'none' in the curfew box on the game sheet. Both teams must initial the curfew box before the game begins.
- 4.6 All full-ice games will be played as stop time.
- 4.7 Each team must carry an OMHA approved roster sheet at all times. (Note: access to an electronic version is acceptable).
- 4.8 Any opposing team coach has the right to request a copy of the roster immediately after a game. Failure to provide an approved roster may result in a fine.

5-Regular Season Scheduling for U7, U8, U9, U11, U13, U15, and U18

5.1 LMLL Exec will determine electronic centralized or manual scheduling by division during the August Board meeting.

5.2 Electronic Centralized Scheduling

- 5.2.1 Each centre is required to provide ice times, by division/team, as requested by the deadline provided by the scheduler. Failure to do so will result in a fine of \$200.
- 5.2.2 All centres will submit sufficient to allow most games to be automatically scheduled
- 5.2.3 Any games unable to be automatically scheduled will require the two centre directors to work to assign the game as per 6.7

5.3 Manual Scheduling

- 5.3.1 LMLL Board will determine if scheduling will be completed at meeting(s) or virtually
- 5.3.2 All teams are required to send at least one representative to the regular season scheduling meeting. LMLL reps should not participate as team representatives.
- 5.3.3 Teams cannot engage in scheduling with any other team prior to the start of the league scheduling meeting. In the event of virtual scheduling, the start time will be communicated.
- 5.4 Each team will play approximately 20 regular season games as determined per 5.8. There may be instances that games cannot be played due to extenuating circumstances.
- 5.5 Teams are expected to play at least one regular season game against every other team in their division for each half of the season (see 5.8). All teams should play roughly the same number of home and away games.
- 5.6 After the scheduling meeting, the number of regular season games required for any team added to the league will be pro-rated to reflect the length of the remaining season.
- 5.7 Any team added as per rules 5.6 will be allowed to schedule regular season games against teams in all of the divisions within their age division.

5.8 Season Structure

- 5.8.1 Season Structure will be authored by the Statistician and voted on by the board in advance of the season start.
- 5.8.2 Season will consist of a 'Seeding Season' (typically Oct-Dec), a 'Winter Season' (typically Jan-Feb), and Play-offs
- 5.8.3 Season structure including # of games and format will be approved by the LMLL board and communicated to all LMLL centre reps.
- 5.8.4 Methods for ranking will be established as per 5.8 and communicated to all LMLL centre reps in advance of the season.
- 5.8.5 The LMLL board will establish the (geographical) divisions within each age division for the seeding season in advance of the scheduling meeting.
- 5.8.6 Modifications to the season structure (as established in 5.8) is permitted as approved by the
- 5.9 All U8, U9, and U11 programming is to adhere to the Hockey Canada pathways and any additional modifications provided by OMHA.

6-Cancellation and Re-Scheduling

- 6.1 A team official must notify their opposition a minimum of 72 hours prior to the cancellation or postponement of any game. A fine is levied against any centre that does not provide 72 hours notice.
- 6.2 Exceptions to the 72 hour notice may be granted for incidents caused by arena breakdown, weather or some other unavoidable occurrence. Centres must still provide as much notice as possible in these circumstances.
- 6.3 Each team must inform their centre's LMLL rep of any game cancellations, postponements and re-scheduling.
- 6.4 Each centre representative must immediately inform the Statistician of any game cancellations, postponements, and re-scheduling.
- 6.5 Centre representatives are responsible for the re-scheduling of all cancelled and postponed games.

- 6.6 Centre reps must retain copies of all correspondence associated with each cancellation, postponement, and re-scheduling.
- 6.7 Any cancelled game must be re-scheduled within 2 weeks from the day of cancellation or the opposing team gets 2 points and the cancelling centre is fined \$200. Unsuccessful efforts to reschedule shall be documented and sent to the Executive for consideration of forfeit/fine. Opposing centres found unsupportive of re-scheduling efforts may be issued a forfeit/fine based on the situation.

7-Discipline

- 7.1 Suspensions incurred will carry over to the following season.
- 7.2 Any player assessed a league suspension must serve said suspension before playing as an affiliate for any team.
- 7.3 Any coach assessed a league suspension must serve said suspension before coaching for any team.
- 7.4 The LMLL Executive may suspend any team official, upon review, if the team official is seen not to have exercised proper control in an arena, on or off the ice.
- 7.5 Any protest associated with a regular season or playoff game must follow the regulations in the OMHA Manual of Operations, section 15.
- 7.6 Protest Policy: Protest fee is \$25 Defense fee of a Protest is \$15. A team entering a protest must do so by electronic mail to the League president with copies going to the appropriate contact person. The documentation must be received within 48 hours of the start of the game. Teams wishing to file a defense must do so within 36 hours after being notified of the protest by the President. The executive committee will rule on the protest. Any financial awards are due within fourteen (14) days. Protests shall be as per OMHA rules and regulations where applicable.
 7.7 All non-protest complaints must be submitted to the President and both VPs. Each submission must include all relevant information along with supporting documents and be submitted by the centre's LMLL representative. LMLL Executive will handle all complaints and determine the

8-Administration, Operations, and Fines

8.1 All fees and fines are to be paid directly to the LMLL and deposited by the treasurer. Any centre with outstanding fines from the previous season will not be allowed to register any teams in the forthcoming season until fines are resolved.

outcome including but limited to: issuing fines, forfeits, suspensions, and raising to the board.

- 8.2 Fines issued during the season should be paid as soon as possible on receipt. Outstanding fines of 30 days will receive a warning. Fines outstanding for 60 days will receive an additional \$10 late fee. An additional \$10 late fee will be applied for every 15 days outstanding until resolved.
- 8.3 Each centre must be represented at each LMLL board meeting. A fine of \$25 is imposed for each absence. Circumstances will be assessed on a case-by-base basis by the Executive.
- 8.4 The team entry fee is set at the annual general meeting as per by-law one. The fee for 2024-2025 is \$75 per team within U8-U18.
- 8.5 When using a paper gamesheet, the Home centre must scan both sides and send electronically. Retain the green copy for reference purposes.
- 8.6 Paper gamesheets are to be emailed within 24 hours of a game. Electronic gamesheets are to be uploaded within 24 hours of a game. At critical junctures of the season the statistician may

implement a requirement for immediate upload of games by emailing the centre reps. A fine of \$10 is levied against each game sheet that arrives late at the discretion of the statistician. Additional fines may be imposed for long-standing missing gamesheets.

- 8.7 Game numbers must be correctly recorded on all game sheets. A fine of \$10 is levied against each gamesheet that arrives to the statistician missing its game number (at the discretion of the statistician).
- 8.8 Gamesheet errors will be assessed by the statistician and suspensions/fines issued by the Statistician with consultation with the OMHA rep and/or LMLL Exec (as necessary)
- 8.9 The fine for skipping/missing a scheduled game (without notice as described in Section 6) is \$200.

9-U7 Programming

- 9.1 LMLL will provide support for U7 and below programming as required in conjunction with season structure and scheduling activities.
- 9.2 No entry fee is required for U7 teams except in the event there are pass-through charges (e.g. Gamesheet).
- 9.3 League structure will be determined in consultation with all centres and communicated at the start of the season. LMLL may opt to run multiple divisions in order to support appropriate programming across all centres (e.g. big teams, small teams, U6 teams, U7 teams, etc).

10-Standard of Play

- 10.1.0 Accumulation of 8 Penalty Minutes Resulting in Ejection
 - When a U9, U11, U13, U15 or U18 player accumulates 8 or more penalty minutes in a single game they will be removed from that game. A GE101 will be recorded on the game sheet. 10 minute misconduct penalties are not included for the calculation of 8 minutes. All other 2/4/5 minute penalties are included.
 - The coach is ultimately responsible for informing the referee that a player must be ejected.
 - Scorekeeper should make all attempts to identify a player with 8 assessed minutes and advise the refs to remove the player
 - The player will leave the game when the 8th minute is assessed.
 - A substitute player will serve the penalty.
 - The ejection will be reported to the league statistician for tracking purposes.
 - The ejected player's coach is responsible for reporting the ejection to the statistician if the electronic game sheet is not capable of doing so.
 - Any team who fails to remove or report an ineligible player will have the following consequences:
 - o First infraction team receives a warning
 - o Second infraction acting head coach receives a 1 game suspension

Additional infractions will be reviewed by LMLL board and suspensions levied